MILITARY STANDARD

AMMUNITION COLOR CODING

TO ALL HOLDERS OF MIL-STD-709C:

1. THE FOLLOWING PAGES OF MIL-STD-709C HAVE BEEN REVISED AND SUPERSEDE THE PAGES LISTED:

NEW PAGE	DATE	SUPERSEDED PAGE	DATE
7	7 February 1980	7	6 May 1976
8	6 May 1976	(REPRINTED WITHOUT CHANGE)	

2. RETAIN THIS NOTICE AND INSERT BEFORE TABLE OF CONTENTS.

3. Holders of MIL-STD-709C will verify that page changes and additions indicated above have been entered. This notice page will be retained as a check sheet. This issuance, together with appended pages, is a separate publication. Each notice is to be retained by stocking points until the Military Standard is completely revised or canceled.

Custodians:
Army - AR
Navy - OS
Air Force - 99

Review Activities:
Army - AR, MI, EA
Navy - OS
Air Force - 99

User Activities:
Navy - MC

Preparing Activity:
Army - AR

(Project 1395-0231)

FSC 1395

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TABLE I (Continued)

COLOR	FED. STD. NO. 595	INTERPRETATION
Light Red	31158	Identifies incendiary ammunition or indicates the presence of highly flammable material (liquids, jellies, solids), designed to produce damage by fire.
White 1/2/3/	37875	Identifies illuminating ammunition or ammunition designed to produce a colored light.
Light Blue	35109	Identifies practice ammunition.
Orange	32246	May be used to identify ammunition used for tracking and recovery in tests or in training operations (e.g. underwater mines and torpedos.)
Bronze, Gold, Brass	17043	Identifies completely inert ammunition designed for use in activities such as assembly, testing, handling, drills, etc., and not designed to be delivered in a delivery system.

FOOTNOTES: The following colors when applied as stated below have no color coding significance:

1/ Colors GRAY, BLACK, GREEN or WHITE on underwater ammunition.
2/ Color WHITE on guided missiles, dispensers and rocket launchers.
3/ Colors BLACK or WHITE when used for lettering or special marking.
4/ Colors specifically applied to identify the color produced by smoke ammunition or pyrotechnics.
5/ Unpainted or natural color ammunition.
6/ Color GRAY on air launched missiles.

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TABLE II
APPLICATION OF COLOR CODING

AMMUNITION	COLORS		
	Body	Marking 1/	Band
High Explosive (HE), except 20MM	Olive Drab	Yellow	2/ 3/ 4/ 5/
High Explosive, (HE), 20MM	Yellow	Black	None
Explosive Binary Munitions	Olive Drab	Yellow	Broken 6/ Yellow
High Explosive Plastic (HEP)	Olive Drab	Yellow	Black
High Explosive Anti-tank (HEAT)	Black	Yellow	None
Antipersonnel and anti-tank mines	Olive Drab	Yellow	3/
Incendiary	Light Red	Black	None
High Explosive Incendiary (HEI)	Yellow	Black	Light Red
Armor Piercing Incendiary (API)	Black	White	Light Red
Armor Piercing (AP)			
(a) with bursting charge	Black	Yellow	None
(b) without bursting charge	Black	White	None
Canister	Olive Drab	White	None
Flechette loaded	Olive Drab	White	7/ 8/

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